

Playing with the future: a card game for sustainable futures

Write the name of your selected cards in the boxes below.

Audience

Theme

Outcome

Mood

Scale

Create sketches, maps, and/or brief written descriptions of your ideas.

Playing with the future: a card game for sustainable futures

Use the guiding questions to further develop and expand your future scenario.

- What kind of (digital and non-digital) infrastructures are needed?
- What kind of (digital and non-digital) resources are needed?
- What kind of cross-sectoral collaborations are needed to contribute to future opportunities?
- How will existing GLAM processes and practices need to adapt to enable this scenario?
- What can be learnt from existing GLAM processes and practices? How can these lessons inform sustainable GLAM futures?

Record your ideas in the space below.